FAI Guide (Fully Automatic Installation)

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Abstract

This manual describes the fully automatic installation package for Debian GNU/Linux. This includes the installation of the package, the planning and creating of the configuration and how to deal with errors.
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Chapter 1

Introduction

1.1 Availability

The homepage of FAI is http://www.informatik.uni-koeln.de/fai. There you will find any information about FAI, for example the mailing list archive. The FAI package is also available as a Debian package from www.informatik.uni-koeln.de/fai/download. It's an official Debian package and is available from all Debian mirrors. Send any bug or comment to <fai@informatik.uni-koeln.de>. You can also use the Debian bug tracking system (BTS) http://www.debian.org/Bugs for reporting errors.

You can access the CVS repository containing the newest developer version of FAI from a Bourne shell using the following commands. The login password is empty, so only press return.

> CVSROOT=:pserver:anonymous@cvs.debian.org:/cvs/debian-boot
  > cvs login
  > cvs co -P fai-kernels
  > cvs co -P fai

You can also use the web interface for the CVS repository at: http://cvs.debian.org/fai/ (and fai-kernels).

Now read this manual, then enjoy the fully automatic installation and your saved time.

1.2 Motivation

Have you ever performed identical installations of an operating system several times? Would you like to be able to install a Linux cluster with dozens of nodes single handedly?

Repeating the same task time and again is boring – and will surely lead to mistakes. Also a whole lot of time could be saved if the installation were done automatically. An installation
process with manual interaction does not scale. But clusters have the habit of growing over the years. Think long-term rather than plan only just a few months into the future.

In 1999, I had to organize an installation of a Linux cluster with one server and 16 clients. Since I had much experience doing automatic installation of Solaris operating system on SUN SPARC hardware, the idea to build an automatic installation for Debian was born. Solaris has an automatic installation feature called JumpStart\(^1\). In conjunction with the auto-install scripts from Casper Dik\(^2\), I could save a lot of time not only for every new SUN computer, but also for re-installation of existing workstations. For example, I had to build a temporary LAN with four SUN workstations for a conference, which lasted only a few days. I took these workstations out of our normal research network and set up a new installation for the conference. When it was over, I simply integrated the workstation back into the research network, rebooted just once, and after half an hour, everything was up and running as before. The configuration of all workstations was exactly the same as before the conference, because everything was performed by the same installation process. I also use the automatic installation for reinstalling a workstation after a damaged hard disk had been replaced. It took two weeks until I received the new hard disk but only a few minutes after the new disk was installed, the workstation was running as before. And this is why I chose to adapt this technique to a PC cluster running Linux.

1.3 Overview and concepts

FAI is a non-interactive system to install a Debian GNU/Linux operating system unattended on a single computer or a whole cluster. You can take one or more virgin PC’s, turn on the power and after a few minutes Linux is installed, configured and running on the whole cluster, without any interaction necessary. Thus, it’s a scalable method for installing and updating a cluster unattended with little effort involved. FAI uses the Debian GNU/Linux distribution and a collection of shell and perl scripts for the installation process. Changes to the configuration files of the operating system can be made by cfengine, shell, perl and expect scripts.

FAI’s target group are system administrators how have to install Debian onto one or even hundreds of computers. Because it’s a general purpose installation tool, it can be used for installing a Beowulf cluster, a rendering farm or a linux laboratory or a classroom. Also large-scale linux networks with different hardware or different installation requirements are easy to establish using FAI. But don’t forget to plan your installation. ‘How to plan your installation’ on page 25 has some useful hints for this topic.

First, some terms used in this manual are described.

**install server**: The host where the package FAI is installed. It provides several services and data for all install clients. In the examples of this manual this host is called kueppers.

**install client**: A host which will be installed using FAI and a configuration from the install server. Also called client for short. In this manual, the example hosts are called bigfoot, ant01, ant02, nucleus, atom01, atom02, ...

---

\(^1\)Solaris 8 Advanced Installation Guide at docs.sun.com
\(^2\)ftp://ftp.wins.uva.nl/pub/solaris/auto-install/
configuration: The details of how the installation of the clients should be performed. This includes information about:

- Hard disk layout
- Local filesystems, their mount points and mount options
- Software packages
- Keyboard layout, time zone, NIS, XFree86 configuration, remote filesystems, user accounts, printers . . .

nfsroot: A filesystem located on the install server. It's the complete filesystem for the install clients during the installation process. All clients share the same nfsroot, which they mount read only.

1.4 How does FAI work?

The install client which will be installed using FAI, is booted from floppy disk or via network card. It gets an IP address and boots a linux kernel which mounts its root filesystem via NFS from the install server. After the operating system is running, the FAI startup script performs the automatic installation which doesn’t need any interaction. First, the hard disks will be partitioned, filesystems are created and then software packages are installed. After that, the new installed operating system is configured to your local needs using some scripts. Finally the new operating system will be booted from the local disk.

The details, of how to install the computer (the configuration), are stored in the configuration space on the install server. Configuration files are shared among groups of computers if they are similar using the class concept. So you need not to create a configuration for every new host. Hence, FAI is a scalable method to install a big cluster with a great number of nodes.

FAI can also be used as an network rescue system. You can boot your computer, but it will not perform an installation. Instead it will run a fully functional Debian GNU/Linux without using the local hard disks. Then you can do a remote login and backup or restore a disk partition, check a filesystem, inspect the hardware or do any other task.

1.5 Features

- A fully automated installation can be performed
- Very quick unattended installation
- Hosts can boot from floppy or from network card
- Easy creation of the common boot floppy which uses grub or lilo
- BOOTP and DHCP protocol and PXE boot method are supported
• No initial ramdisk is needed, 8MB RAM suffice
• Runs even on a 386 CPU
• The installation kernel can use modules
• Remote login via ssh during installation process possible
• Two additional virtual terminals available during installation
• All similar configuration are shared among all install clients
• Log files for all installations are saved on to the installation server
• Shell, perl, expect and cfengine scripts are supported for the configuration setup
• Access to a Debian mirror via NFS, FTP or HTTP
• Keyboard layout selectable
• Can be used as a rescue system
• Tested on SUN SPARC hardware running Linux or Solaris
• Flexible system through easy class concept
• Predefined Beowulf classes included
• Diskless client support
• Easily add your own functions via hooks
• Easily change the default behavior via hooks
• Lilo and grub support
• ReiserFS and ext3 support
• Automatic hardware detection
• Booting and installing from CD-ROM is in progress
Chapter 2

Installing FAI

2.1 Requirements

The following items are required for an installation via FAI.

A computer: The computer must have a network interface card. Unless a diskless installation should be performed a local hard disk is also needed. No floppy disk, CD-ROM, keyboard or graphic card is needed.

BOOTP or DHCP server: The clients need one of these daemons to obtain boot information. But you can also put all this information onto the boot floppy.

TFTP server: The TFTP daemon is used for transferring the kernel to the clients. It’s only needed when booting from network card with a boot PROM.

Client root: It is a mountable directory which contains the whole filesystem for the install clients during installation. It will be created during the setup of the FAI package and is also called nfsroot.

Debian mirror: Access to a Debian mirror is needed. A local mirror of all Debian packages is recommended if you install several computers.

Install kernel: A kernel image that supports the network card and mounts its root filesystem via NFS. The Debian package fai-kernels provides a default kernel for fai.

Configuration space: This directory tree which contains the configuration data is a mounted via NFS by default. But you can also get this directory from a revision control system like CVS.

The TFTP daemon and a NFS server will be enabled automatically when installing the FAI package. All clients must have a network card which is recognized by the install kernel.
2.2 How to create a local Debian mirror

The script `mkdebmirror`\(^1\) can be used for creating your own local Debian mirror. This script uses the script `debmirror`\(^2\) and `rsync(1)`. A partial Debian mirror only for i386 architecture for Debian 3.0 (aka woody) without the source packages needs about 5.0GB of disk space. Accessing the mirror via NFS will be the normal and fastest way in most cases. To use HTTP access to the local Debian mirror, install the webserver software and create a symlink to the local directory where you mirror is located:

```
# apt-get install apache
# ln -s /files/scratch/debmirror /var/www/debmirror
```

Don’t forget to adjust the variable `FAI_SOURCES_LIST` in `/etc/fai/fai.conf` to access the Debian mirror.

2.3 Setting up FAI

Before installing FAI, you have to install the package `fai-kernels`, which contains the install kernels for FAI. You can install both packages using

```
kueppers[~]# apt-get install fai fai-kernels
Reading Package Lists... Done
Building Dependency Tree... Done
The following NEW packages will be installed:
  fai fai-kernels
0 packages upgraded, 2 newly installed, 0 to remove and 1 not upgraded.
Need to get 0B/12.7MB of archives. After unpacking 13.9MB will be used.
Selecting previously deselected package fai.
(Reading database ... 48317 files and directories currently installed.)
Unpacking fai (from .../main/f/fai/fai_2.4.1_all.deb) ...
Selecting previously deselected package fai-kernels.
Unpacking fai-kernels (from .../fai-kernels_1.5_i386.deb) ...
Setting up fai (2.4.1) ...
To set up FAI, edit /etc/fai/fai.conf and call fai-setup.
```

Setting up fai-kernels (1.5) ...

You can also get the newest version of `fai` and `fai-kernels` from the download page of `fai` and install the packages using the `dpkg` command.

The configuration for the FAI package (not the configuration data for the install clients) are defined in `/etc/fai/fai.conf`. Since FAI doesn’t use `debconf` yet, edit this file before calling `fai-setup`. These are important variables in `/etc/fai/fai.conf`:

\(^1\)You can find the script in `/usr/share/fai/utils/`.
\(^2\)Available as a Debian package or at the FAI homepage.
Chapter 2. Installing FAI

**FAI_DEBOOTSTRAP** For building the nfsroot there’s the command called `debootstrap(8)`. It needs the location of a Debian mirror and the name of the distribution (woody,sarge,sid) for which the basic Debian system should be built.

**FAI_SOURCES_LIST** This multi line string is the content of `sources.list` (used by `apt-get(8)`); it defines the location and access method for the Debian mirror. If this variable is undefined, the file `/etc/fai/sources.list` or `/etc/apt/sources.list` will be used. For more information on the file format see `sources.list(5)`.

**FAI_DEBMIRROR** If you have NFS access to your local Debian mirror, specify the remote filesystem. It will be mounted to `$MNTPOINT`, which must also be defined. It’s not needed if you use access via FTP or HTTP.

**KERNELPACKAGE** You must specify the software package - build with `make-kpkg(8)` - which includes the default kernel for booting the install clients. The Debian package `fai-kernels` contains the default install kernels which supports both the BOOTP and DHCP protocol.

**NFSROOT_PACKAGES** This variable contains a list of additional software packages which will be added to the nfsroot.

**FAI_LOCATION** This is the host name and the remote directory of the configuration space, which will be mounted via NFS.

**FAI_BOOT** which of DHCP and/or BOOTP should the server create setups for (when make-fai-nfsroot is run). Default are to create setups for both.

The variables **FAI_SOURCES_LIST** and **FAI_DEBMIRROR** are used by the install server and also by the clients. If your install server has multiple network card and different host names for each card (as for a Beowulf server), use the install server name which is known by the install clients.

FAI uses `apt-get(8)` to create the nfsroot filesystem in `/usr/lib/fai/nfsroot`. It needs about 160MB of free disk space. Before setting up FAI, you should get the program `imggen`, if you like to boot from a 3Com network card. This executable converts netboot images created by `mknbi-linux(8)`, so they can be booted by network cards from 3Com. Put that executable in your path (e.g. `/usr/local/bin`). After editing `/etc/fai/fai.conf` call `fai-setup`.

```
kueppers[~]# fai-setup
Account $LOGUSER=fai already exists.
Make sure that all install clients can log into this account without a password.
Using interface eth0 to determine local hostname.
Adding kueppers to known_hosts.
/home/fai/.ssh/known_hosts created.
```

---

3Available at the download page [http://www.ltsp.org](http://www.ltsp.org) or from the FAI download page [www.informatik.uni-koeln.de/fai/download](http://www.informatik.uni-koeln.de/fai/download).
Chapter 2. Installing FAI

/home/fai/.ssh/authorized_keys created.
User account fai set up.
Creating FAI nfsroot can take a long time and will
need more than 160MB disk space in /usr/lib/fai/nfsroot.
/usr/lib/fai/nfsroot already exists. Removing /usr/lib/fai/nfsroot
Creating nfsroot for woody using debootstrap
dpkg: base-passwd: dependency problems, but configuring anyway as you request:
  base-passwd depends on libc6 (>= 2.2.4-4); however:
  Package libc6 is not installed.
dpkg: base-files: dependency problems, but configuring anyway as you request:
  
  
  
Automatically converting /etc/network/interfaces succeeded.
Old interfaces file saved as interfaces.dpkg-old.
Creating base.tgz
Upgrading /usr/lib/fai/nfsroot
Adding additional packages to /usr/lib/fai/nfsroot:
  portmap file rdate cfengine bootpc wget rsh-client less dump
  ext2resize strace hdparm parted dnsutils grub ntpdate
dosfstools sysutils dialog libdetect0 discover mdelect read-edid kudzu hwtools
Detecting hardware: 3c59x ide-scsi usb-uhci usb-uhci
modprobe: Can’t open dependencies file /lib/modules/2.4.20/modules.dep (No such file or directory)
  Skipping 3c59x; assuming it is compiled into the kernel.
modprobe: Can’t open dependencies file /lib/modules/2.4.20/modules.dep (No such file or directory)
  Skipping usb-uhci; assuming it is compiled into the kernel.
Creating SSH2 RSA key
Creating SSH2 DSA key
Restarting OpenBSD Secure Shell server: sshd.
DHCP environment prepared. Now enable dhcpd and the special tftp daemon
Kernel image file name = /usr/lib/fai/nfsroot/boot/vmlinuz-2.4.20
Output file name = /boot/fai/installimage
Kernel command line = "auto rw root=/dev/nfs nfsroot=kernel nfsaddrs=kernel"

Image Creator for MBA ROMs v1.01, Date: Nov 26, 2001
Design and Coding by Nick Kroupetski <NickKroupetski@hotmail.com>
Usage: imggen [OPTION] inputfile outputfile
  -a, Add 3Com MBA/BootWare support
  -r, Remove 3Com MBA/BootWare support from image file
  -i, Show information on an image
  -h, Help screen

In filename: /boot/fai/installimage
Out filename: /boot/fai/installimage_3com
Adding MBA support...
MBA support has been succesfully added
Chapter 2. Installing FAI

BOOTP environment prepared.
make-fai-nfsroot finished.
Stopping NFS kernel daemon: mountd nfsd.
Unexporting directories for NFS kernel daemon...done.
Exporting directories for NFS kernel daemon...done.
Starting NFS kernel daemon: nfsd mountd.
You have no FAI configuration. Copy FAI template files with:
cp -a /usr/share/fai/templates/* /usr/local/share/fai
Then change the configuration files to meet your local needs.
FAI setup finished.

The warning messages from dpkg about dependencies problems can be ignored. The setup routine adds some lines to /etc/exports to export the nfsroot and the configuration space to all hosts that belong to the netgroup faiclients. If you already export a parent directory of these directories, you may comment out these lines, since the kernel nfs server has problems exporting a directory and one of its subdirectories with different options. All install clients must belong to this netgroup, in order to mount these directories successfully. Netgroups are defined in /etc/netgroup or in the corresponding NIS map. An example for the netgroup file can be found in /usr/share/doc/fai/examples/etc/netgroup. For more information, read the manual pages netgroup(5) and the NIS HOWTO. After changing the netgroups, the NFS server has to reload its configuration. Use one of the following commands, depending on which NFS server you are using:

kueppers# /etc/init.d/nfs-kernel-server reload
kueppers# /etc/init.d/nfs-user-server reload

The setup also creates the account fai (defined by $LOGUSER) if not already available. The log files of all install clients are saved to the home directory of this account. If you boot from network card, you should change the primary group of this account, so this account has write permissions to /boot/fai in order to change the symbolic links to the kernel image which is booted by a client. See also variable TFTPLINK in class/DEFAULT.var.

After that, FAI is installed successfully on your server, but has no configuration for the install clients. Start with the templates from /usr/share/fai/templates using the copy command above and read ‘Installation details’ on page 27. Before you can set up a DHCP or BOOTP daemon, you should collect some network information of all your install clients. This is described in section ‘Creating a boot floppy’ on page 12.

When you make changes to /etc/fai/fai.conf or want to install a new kernel to nfsroot, the nfsroot has to be rebuilt by calling make-fai-nfsroot.

2.3.1 Troubleshooting the setup

The setup of FAI adds the FAI account, exports file systems and calls make-fai-nfsroot. If you call make-fai-nfsroot -v you will see more messages. When using a local Debian
mirror, it’s important that the install server can mount this directory via NFS. If this mount fails, check /etc/exports and /etc/netgroup. An example can be found in /usr/share/doc/fai/examples/etc/netgroup.
Chapter 3

Preparing booting

Before booting for the first time, you have to choose which medium you use for booting. You can use the boot floppy or configure the computer to boot via network card using a boot PROM, which is much smarter.

3.1 Booting from 3Com network card with boot PROM

If you have a 3Com network card that is equipped with a boot ROM by Lanworks Technologies or already includes the DynamicAccess Managed PC Boot Agent (MBA) software\(^1\), you can enter the MBA setup by typing Ctrl+Alt+B during boot. The setup will look like this:

Managed PC Boot Agent (MBA) v4.00
(C) Copyright 1999 Lanworks Technologies Co. a subsidiary of 3Com Corporation
All rights reserved.
===============================================================================
<table>
<thead>
<tr>
<th>Configuration</th>
</tr>
</thead>
<tbody>
<tr>
<td>Boot Method:</td>
</tr>
<tr>
<td>Protocol:</td>
</tr>
<tr>
<td>Default Boot:</td>
</tr>
<tr>
<td>Local Boot:</td>
</tr>
<tr>
<td>Config Message:</td>
</tr>
<tr>
<td>Message Timeout:</td>
</tr>
<tr>
<td>Boot Failure Prompt:</td>
</tr>
</tbody>
</table>
===============================================================================

Set the boot method to TCP/IP and the protocol to either BOOTP or DHCP. I prefer the BOOTP protocol because the daemon automatically reloads its configuration when it has changed.

\(^1\)http://support.3com.com/infodeli/tools/nic/mba.htm
Make a symbolic link from the hostname of your client to the appropriate kernel image in /boot/fai. In the following example the host is called bigfoot. The file installimage_3com is created by imggen and suitable for booting 3Com network cards\(^2\). You can also use the utility tlink (/usr/share/fai/utils/tlink) to create this link.

```
  kueppers# cd /boot/fai
  kueppers# ln -s installimage_3com bigfoot
```

### 3.2 Booting from network card with a PXE conforming boot ROM

Some network cards (e.g. Intel EtherExpress PRO 100) have a fixed boot configuration, so they can only use the PXE boot protocol. This requires a PXE Linux boot loader and a special version of the TFTP daemon, which is available in the Debian package tftpd-hpa. First set up the DHCP daemon. A sample configuration files can be found in /usr/share/doc/fai/examples/etc/dhcpd.conf. Then enable the special tftp daemon using this line in file /etc/inetd.conf:

```
tftp dgram udp wait root /usr/sbin/in.tftpd -s -r blksize /boot/fai
```

See /usr/share/doc/syslinux/pxelinux.doc.gz for more information about how to boot such an environment. There are also some mails in the FAI mailing list archive concerning this topic. The PXE environment uses the original kernel image (not the netboot image made by mknbi-linux) which is copied to /boot/fai/vmlinuz-install. A default configuration for pxelinux is written to /boot/fai/pxelinux.cfg/default.

### 3.3 Creating a boot floppy

If your network card can’t boot itself, you have to boot via floppy disk. To create the boot floppy use the command make-fai-bootfloppy(8). Since there’s no client specific information on this floppy, it’s suitable for all your install clients. You can also specify additional kernel parameters for this boot floppy or set other variables, if desired. Do not enable BOOTP support when you have a DHCP server running in your network and vice versa. This could lead to missing information. There’s also a manual page for make-fai-bootfloppy(8). If you have no BOOTP or DHCP server, supply the network configuration as kernel parameters. The format is:

```
ip=<client-ip>::<server-ip>::<gw-ip>::<netmask>::<hostname>::<device>::<autoconf>
```

\(^2\)If you have problems booting with a 3Com network card and get the error “BOOTP record too large” after the kernel is transfered to the computer, try the imggen-1.00 program to convert the netboot image to a installimage_3com image. I had this problem using netboot 0.8.1-4 and Image Creator for MBA ROMs v1.01, Date: Nov 26, 2001 but only on an Athlon computer.
3.4 Booting from a CD-ROM

There some ongoing work to create a bootable CD-ROM which can boot and install an install client. Currently this script is not included in the FAI package but a beta version is available. It will contain the nfsroot, the configuration space and a subset of the Debian mirror, which contains all packages that you need for an unattended installation. Look at the mailing list archive of FAI for more information. A first version is available at http://members.iinet.net.au/~niall/fai/.

3.5 Collecting Ethernet addresses

Now it’s time to boot your install clients for the first time. They will fail to boot completely, because no BOOTP or DHCP daemon is running yet or recognizes the hosts. But you can use this first boot attempt to easily collect all Ethernet addresses of the network cards.

You have to collect all Ethernet (MAC) addresses of the install clients and assign a hostname and IP address to each client. To collect all MAC addresses, now boot all your install clients. While the install clients are booting, they send broadcast packets to the LAN. You can log the MAC addresses of these hosts by running the following command simultaneously on the server:

```
# tcpdump -qte broadcast and port bootpc >/tmp/mac.lis
```

After the hosts has been sent some broadcast packets (they will fail to boot because bootpd isn’t running or does not recognize the MAC address yet) abort tcpdump by typing `ctrl-c`. You get a list of all unique MAC addresses with these commands:

```
# perl -ane 'print "\"$F[0]\n"' /tmp/mac.lis|sort|uniq
```

After that, you only have to assign these MAC addresses to hostnames and IP addresses (/etc/ethers and /etc/hosts or corresponding NIS maps). With this information you can configure your BOOTP or DHCP daemon (see the section ‘Configuration of the BOOTP daemon’ on the current page). I recommend to write the MAC addresses (last three bytes will suffice if you have network cards from the same vendor) and the hostname in the front of each chassis.

3.6 Configuration of the BOOTP daemon

An example configuration for the BOOTP daemon can be found in /usr/share/doc/fai/examples/etc/bootptab.
# /etc/bootptab example for FAI
# replace FAISERVER with the name of your install server

.faiglobal: \
  :ms=1024: \
  :hd=/boot/fai: \
  :hn:bs=auto: \
  :rp=/usr/lib/fai/nfsroot: \

.failocal: \
  :tc=.faiglobal: \
  :sa=FAISERVER: \
  :ts=FAISERVER: \
  :sm=255.255.255.0: \
  :gw=134.95.9.254: \
  :dn=informatik.uni-koeln.de: \
  :ds=134.95.9.136,134.95.100.209,134.95.100.208,134.95.140.208: \
  :ys=rubens;yd=informatik4711.YP: \
  :nt=time.rrz.uni-koeln.de,time2.rrz.uni-koeln.de: \

# now one entry for each install client 
bigfoot:ha=0x00105A240012:bf=bigfoot:tc=.failocal:T172="verbose sshd createvt debug": 
ant01:ha=0x00105A000000:bf=ant01:tc=.failocal:T172="sshd": 

Insert one line for each install client at the end of this file as done for the hosts bigfoot and ant01. Replace the string FAISERVER with the name of your install server. If the install server has multiple network cards and host names, use the host name of the network card to which the install clients are connected. Then adjust the other network tags (sm, gw, dn, ds) to your local needs.

sm: Subnet mask

gw: Default gateway / router

dn: Domain name

ds: List of DNS server. The /etc/resolv.conf file will be created using this list of DNS servers and the domain name.

T172: List of FAI_FLAGS; e.g. verbose, debug, reboot, createvt, sshd, syslogd

T173: Reserved for future use

The tags for NIS and time servers (yp, yd, nt) are optional. Tags with prefix T (starting from T170) are generic tags which are used to transfer some FAI specific data to the clients.

---

3T170=FAI_LOCATION, T171=FAI_ACTION. You should define theses variables in a class/*.var script. But for backward compatibility, you can define theses variables also from a BOOTP or DHCP server.
The list of \texttt{FAI\_FLAGS} can be space or comma separated. \texttt{FAI\_FLAGS} in \texttt{bootptab} must be separated by whitespace. If you define \texttt{FAI\_FLAGS} as an additional kernel parameter, the flags must be separated with a comma. If you do not have full control over the BOOTP or DHCP daemon (because this service is managed by a central service group) you can also define the variable \texttt{FAI\_ACTION} in a \texttt{/fai/class/\*\_var} scripts. Look at \texttt{LAST.var} for an example. The variable \texttt{T170} can also be defined by a daemon. It's better to use a script for that. When you have created your \texttt{bootptab} file, you have to enable the BOOTP daemon once. It's installed but Debian does not enable it by default. Edit \texttt{/etc/inetd.conf} and remove the comment (the hash) in the line containing \texttt{#bootps}. Then tell \texttt{inetd} to reload its configuration.

\begin{verbatim}
  # /etc/init.d/inetd reload
\end{verbatim}

The BOOTP daemon automatically reloads the configuration file if any changes are made to it. The daemon for DHCP must always be manually restarted after changes to the configuration file are made.

Now it’s time to boot all install clients again! FAI can perform several actions when the client is booting. This action is defined in the variable \texttt{FAI\_ACTION}. Be very careful if you set \texttt{FAI\_ACTION} to \texttt{install}. This can destroy all your data on the install client, indeed most time it should do this ;-) . It’s recommended to change this only on a per-client base in the BOOTP configuration. Do not change it in the section \texttt{.failocal} in \texttt{/etc/bootptab}, which is a definition for all clients.

\subsection*{3.6.1 Troubleshooting BOOTP daemon}

The BOOTP daemon can also be started in debug mode if it is not enabled in \texttt{inetd.conf}:

\begin{verbatim}
  # bootpd -d7
\end{verbatim}

\section*{3.7 Configuration of the DHCP daemon}

An example for \texttt{dhcp.conf(5)} is available in \texttt{/usr/share/doc/fai/examples/etc}, which is tested with version 2.x of the DHCP daemon. Version 3 needs a slightly different configuration file. Start using this example and look at all options used therein. If you make any changes to this configuration, you must restart the daemon.

\begin{verbatim}
  # /etc/init.d/dhcp restart
\end{verbatim}

Therefore it’s recommended to only supply data into this configuration file, which doesn’t change frequently. You should define the variables \texttt{FAI\_ACTION} in a script in the configuration space.
3.8 Boot messages

These are the messages when booting from floppy disk.

```
GRUB loading stage2.............
< now the grub menu is displayed >
BOOTING ’FAI-both’
kern nel (fd0)/vm linuz-2.4.20 root=/dev/nfs ip=both
    [Linux-bzImage, setup=0x1400, size=0xd8450]

Uncompressing Linux... OK, booting the Kernel.
Linux version 2.4.20 (root@kueppers) (gcc version 2.95.4 20011102
.
.
.
```

After this, the rest of the boot message will be equal to those when booting from network card. When booting from network card you will see:

```
BOOTP.
TFTP....
Linux Net Boot Image Loader Version 0.8.1 (netboot)
.
Uncompressing Linux... OK, booting the Kernel.
Linux version 2.4.20 (root@kueppers) (gcc version 2.95.4 20011102
.
.
.
Sending BOOTP requests ... OK
IP-Config: Complete:
.
.
Sending BOOTP requests ..... OK
IP-Config: Got BOOTP answer from 134.95.9.150, my address is 134.95.9.200
IP-Config: Complete:
    device=eth0, addr=134.95.9.200, mask=255.255.255.0, gw=134.95.9.254,
    host=bigfoot, domain=informatik.uni-koeln.de, nis-domain=informatik4711.YP,
    bootserver=134.95.9.150, rootserver=134.95.9.150, rootpath=/usr/lib/fai/nfs
Partition check:
.
```

FAI 2.4.1, 2 Apr 2003
Fully Automatic Installation for Debian GNU/Linux
Calling task_confdir
Kernel parameters: auto rw root=/dev/nfs ip=both
Defining variable: root=/dev/nfs
Defining variable: ip=both
Sending BOOTP request using device eth0
FAI_FLAGS: verbose=1
FAI_FLAGS: createvt=1

. Calling task_setup
.
.
Calling task_defclass
/usr/bin/fai-class: Defining classes.
.
.
Calling task_action
FAI_ACTION: install
Performing FAI installation. All data may be overwritten!
.
.
Press <RETURN> to reboot or ctrl-c to execute a shell

When the copyright message is shown, the install client has mounted the nfsroot\(^4\) to the clients’ root directory / . This is the whole filesystem for the client at this moment. After task_confdir is executed, the configuration space is mounted or received from an CVS repository. Before the installation is started (FAI_ACTION=install) the computer beeps three times. So, be watchful when you hear three beeps but you do not want to perform an installation!

### 3.9 Troubleshooting boot messages

This is the error message you will see, when your network card is working, but the install server does not export the configuration space directory to the install clients.

Root-NFS: Server returned error -13 while mounting /usr/lib/fai/nfsroot
VFS: Unable to mount root fs via NFS, trying floppy.
VFS: Cannot open root device "nfs" or 02:00
Kernel panic: VFS Unable to mount root fs on 02:00

\(^4\)/usr/lib/fai/nfsroot from the install server
Use the following command to see which directories are exported from the install server (named kueppers):

```
showmount -e kueppers
```

The following error message indicates that your install client doesn’t get an answer from a BOOTP server. Check your cables or start the `bootpd(8)` daemon with the debug flag enabled.

```
Sending BOOTP requests ........ timed out!
IP-Config: Retrying forever (NFS root)...
```

If you get the following error message, the install kernel has no driver compiled in for your network card.

```
IP-Config: No network devices available
Partition check:
  hda: hda1 hda2 < hda5 hda6 hda7 hda8 >
Root-NFS: No NFS server available, giving up.
VFS: Unable to mount root fs via NFS, trying floppy.
VFS: Insert root floppy and press ENTER
```

Then you have to compile the driver for your network card into a new kernel. This driver must not be a kernel module. To compile the new kernel, start using the default kernel configuration of FAI.

```
kueppers# cd /usr/src/kernel-source-2.4.20
kueppers# cp /usr/lib/fai/nfsroot/boot/config-2.4.20 .config
kueppers# make menuconfig
```

Call `make menuconfig` and add the driver in `Network device support/Ethernet` which supports your network card. Then create a Debian package using `make-kpkg(8)`:

```
kueppers# make-kpkg clean
kueppers# make-kpkg --revision fai2 kernel-image
```

This command creates the file `/usr/src/kernel-image-2.4.20_fai2_i386.deb`. Adjust the variable `KERNELPACKAGE` in `/etc/fai/fai.conf` and rebuild the nfsroot.

```
kueppers# make-fai-nfsroot
```

After that, you have to create a new boot floppy if you need it. Now your network card should be recognized and the install kernel should mount the nfsroot successfully. More information how to compile an install kernel can be found in the `README` of the package `fai-kernels`. 
3.10 Collecting other system information

Now the clients have booted with FAI_ACTION set to sysinfo. Type ctrl-c to get a shell or use Alt-F2 or Alt-F3 and you will get another console terminal, if you have added createvt to FAI_FLAGS. Remote login is available via the secure shell if sshd is added to FAI_FLAGS. The encrypted password is set with variable FAI_ROOTPW in /etc/fai/fai.conf and defaults to “fai”. This is only the root password during the installation process, not for the new installed system. You can also log in without a password when using SSH_IDENTITY. To log in from your server to the install client (named ant01 in this example) use:

```
> ssh root@ant01
Warning: Permanently added ’ant01,134.95.9.200’ to the list of known hosts.
root@ant01’s password:
```

You now have a running Linux system on the install client without using the local hard disk. Use this as a rescue system if your local disk is damaged or the computer can’t boot properly from hard disk. You will get a shell and you can execute various commands (dmesg, lsmod, df, lspci,…). Look at the log file in /tmp/fai. There you can find much information about the boot process. All log files from /tmp/fai are also written to the $LOGSERVER (if not defined: the install server) into the directory ~fai/ant01/sysinfo/

A very nice feature is that FAI mounts all filesystems it finds on the local disks read only. It also tells you on which partition a file /etc/fstab exists. When only one file system table is found, the partitions are mounted according to this information. Here’s an example:

```
ant01:~# df
Filesystem 1k-blocks Used Available Use% Mounted on
rootfs  2064192  1071184  888152  55% /
/dev/root  2064192  1071184  888152  55% /
shm 63548 76 63472 1% /tmp
kueppers:/usr/local/share/fai 2064192 994480 964856 51% /fai
/dev/hda1  54447  9859  41777 19% /tmp/target
/dev/hda10  1153576  20  1141992  0% /tmp/target/files/install
/dev/hda9  711540  20  711520  0% /tmp/target/home
/dev/hda8  303336  13  300191  0% /tmp/target/tmp
/dev/hda7  1517948  98252  1342588  7% /tmp/target/usr
/dev/hda6  202225  8834  182949  5% /tmp/target/var
```

This method can be used as a rescue environment! In the future it will be possible to make backups or restore data to existing filesystems. If you need a filesystem with read-write access use the rmount command:

```
5More general: ${LOGUSER}/${HOSTNAME}/${FAI_ACTION}. Two additional symbolic links are created. The symlink last points to the log directory of the last fai action performed. The symlinks last-install and last-sysinfo point to the directory with of the last corresponding action. Examples of the log files can be found on the FAI homepage.
```
ant01:~# rwmount /tmp/target/home

3.11 Checking parameters from BOOTP and DHCP servers

If the install client boots with action `sysinfo`, you can also check if all information from the BOOTP or DHCP daemons are received correctly. The received information is written to `/tmp/fai/boot.log`. An example of the result of a BOOTP request can be found in ‘The setup routines of the install clients’ on page 30.

3.12 Rebooting the computer

At any time you can reboot the computer using the command `faireboot`, also if logged in from remote. If the installation hasn’t finished, use `faireboot -s`, so the log files are also copied to the install server.
Chapter 4

Overview of the installation sequence

The following tasks are performed during an installation after the linux kernel has booted on the install clients.

1. Set up FAI
2. Load kernel modules
3. Define classes
4. Define variables
5. Partition local disks
6. Create and mount local filesystems
7. Install software packages
8. Call site specific configuration scripts
9. Save log files
10. Reboot the new installed system

You can also define additional programs or scripts which will be run on particular occasions. They are called hooks. Hooks can add additional functions to the installation process or replace the default subtasks of FAI. So it’s very easy to customize the whole installation process. Hooks are explained in detail in ‘Hooks’ on page 40.

The installation time is determined by the amount of software but also by the speed of the processor and hard disk. Here are some sample times. All install clients have an 100Mbit network card installed. Using a 10 Mbit LAN does not decrease the installation time considerably, so the network will not be the bottleneck when installing several clients simultaneously.
Chapter 4. Overview of the installation sequence

Athlon XP1600+ , 896MB, SCSI disk, 1 GB software 6 min
AMD-K7, 500MHz , 320MB, IDE disk, 780 MB software 12 min
Pentium Pro 200MHz , 128MB, IDE disk, 800 MB software 28 min
Pentium III 850MHz, 256MB, IDE disk, 820 MB software 10 min
Pentium III 850MHz, 256MB, IDE disk, 180 MB software 3 min

4.1 Set up FAI

After the install client has booted, only the script /sbin/rcS_fai\(^1\) is executed. This is the main script which controls the sequence of tasks for FAI. No other scripts in /etc/init.d/ are executed.

A ramdisk is created and mounted to /tmp, which is the only writable directory until local filesystems are mounted. Additional parameters are received from the BOOTP or DHCP daemon and the configuration space if mounted via NFS from the install server to /fai. The setup is finished after additional virtual terminals are created and the secure shell daemon for remote access is started on demand.

4.2 Defining classes, variables and loading kernel modules

Now the script fai-class(1) is used to define classes. Therefore several scripts in /fai/class/ are executed to define classes. All scripts matching [0-9]* are executed in alphabetical order. Scripts ending in .source are sourced, so they can define new classes by adding these classes to the variable newclasses (see 06hwdetect.source for an example). Every word that these scripts print to the standard output are interpreted as class names. These classes are defined for the install client. You can also say this client belongs to these classes. A class is defined or undefined and has no value. Only defined classes are of interest for an install client. The description of all classes can be found in /usr/share/doc/fai/classes_description.txt. It is advisable to document the job a new class performs. Then, this documentation is the base for composing the whole configuration from classes.

The scripts 11modules.source loads kernel modules on demand. So you can use classes when loading modules and also define more classes after the kernel has loaded modules and recognized new hardware. But normally you only have to deal with the file DEFAULT.mod. The complete description of all these scripts can be found in ‘Scripts in /fai/scripts’ on page 38.

The script 30menu.source pops up a little menu and asks the user which kind of installation should be performed (e.g. CAD workstation, notebook, scientific workstation, work group server, Gnome desktop...). Keep in mind that this won’t lead to a fully automatic installation ;-)\(^1\)

\(^1\)Since the root filesystem on the clients is mounted via NFS, rcS_fai is located in /usr/lib/fai/nfsroot/sbin on the install server.
After defining the classes, every file matching *.var with a prefix which matches a defined class is executed to define variables. There, you should define the variable \textit{FAI\_ACTION} and others. Currently, \textit{FAI\_ACTION} is defined in \texttt{LAST.var} for all install clients.

\section*{4.3 Partitioning local disks, creating filesystems}

For disk partitioning exactly one disk configuration file from \texttt{/fai/disk\_config} is selected using classes. It's the description of how all the local disks will be partitioned, where filesystems should be created (and their types like ext2, ext3, reiserfs), and how they are mounted. It's also possible to preserve the disk layout or to preserve the data on certain partitions. It's done by the command \texttt{setup\_harddisks}, which uses \texttt{sfdisk} for partitioning. The format of the configuration file is described in \texttt{/usr/share/doc/fai/README.disk\_config}.

During the installation process all local filesystems are mounted relative to \texttt{/tmp/target}. For example \texttt{/tmp/target/home} will become \texttt{/home} in the new installed system.

\section*{4.4 Installing software packages}

When local filesystems are created, they are all empty (except for preserved partitions). Now the Debian base system and all requested software packages are installed on the new filesystems. First the base archive is unpacked, then the command \texttt{install\_packages(8)} installs all packages using \texttt{apt-get(8)} without any manual interaction needed. If a package requires an other package, \texttt{apt-get(8)} resolves this dependency by installing the required package.

Classes are also used when selecting the configuration files in \texttt{/fai/package\_config/} for software installation. The format of the configuration files is described in 'Software package configuration' on page 36.

\section*{4.5 Site specific configuration}

After all requested software packages are installed, the system is nearly ready to go. But not all default configurations of the software packages will meet your site specific needs. So you can call arbitrary scripts which adjust the system configuration. Therefore scripts which match a class name in \texttt{/fai/scripts} will be executed. If \texttt{/fai/scripts/classname/} is a directory, all scripts that match \texttt{S[0-9]*} in this directory are executed. So it is possible to have several scripts of different types (shell, cfengine, ...) to be executed for one class. FAI comes with some templates for these scripts, but you can write your own Bourne, bash, perl, cfengine or expect scripts.

These important scripts are described in detail in ‘Scripts in \texttt{/fai/scripts}’ on page 38.
4.6 Save log files

When all installation tasks are finished, the log files are written to /var/log/fai/$HOSTNAME/install/ on the new system and to the account on the install server if $LOGUSER is defined in /etc/fai/fai.conf. It is also possible to specify another host as destination of the log saving by in a file in /fai/class/. Additionally, two symlinks will be created to indicated the last directory written.

4.7 Reboot the new installed system

At least the system is automatically rebooted if “reboot” was added to FAI_FLAGS. This is only useful if booting from network card or if you can change the boot device using the command bootsector(8). Otherwise, you have to remove the floppy disk and type return or call faireboot from a remote login. You must change the boot device to boot the new installed system otherwise the installation would be performed again. Read ‘Changing the boot device’ on page 39 for how to change the boot device.

\[^2\] /var/log/fai/localhost/install/ is a link to this directory.
Chapter 5

How to plan your installation

Plan your installation, and FAI installs your plans.

Before starting your installation, you should spend much time in planning your installation. When you’re happy with your installation concept, FAI can do all the boring, repetitive tasks to turn your plans into practice. FAI can’t do good installations if your concept is imperfect or lacks some important details. Start planning the installations by answering the following questions:

Will I create a Beowulf cluster, or do I have multiple workstations, each only used by a single user?

How does my LAN topology looks like?

Do I have uniform hardware?

Will the hardware stay uniform in the future?

Does the hardware need a special kernel?

How should the hosts be named?

How should the local hard disks be partitioned?

Which applications will be run by the users?

Do the users need a queueing system?

What software should be installed?

Which daemons should be started, and what should the configuration for these look like?

Which remote filesystems should be mounted?

How should backups be performed?
You also have to think about user accounts, printers, a mail system, cron jobs, graphic cards, dual boot, NIS, NTP, timezone, keyboard layout, exporting and mounting directories via NFS and many other things. So, there’s a lot to do before starting an installation. And remember that knowledge is power, and it’s up to you to use it. Installation and administration is a process, not a product. FAI can’t do things you don’t tell it to do.

But you need not to start from scratch. Look at all files and scripts in the configuration space. There are a lot of things you can use for your own installation. A good paper with more aspects of building an infrastructure is [http://www.infrastructures.org/papers/bootstrap/ “Bootstrapping an Infrastructure”].
Chapter 6

Installation details

6.1 The configuration space

The configuration is the collection of information about how exactly to install a computer. The central configuration space for all install clients is located on the install server in /usr/local/share/fai and its subdirectories. This will be mounted by the install clients to /fai. It's also possible to receive all the configuration data from a cvs(1) repository. The following subdirectories are present and include several files:

- **class/** Scripts and files to define classes and variables and to load kernel modules.
- **disk_config/** Configuration files for disk partitioning and file system creation.
- **debconf/** This directory holds all debconf(8) data. Not yet used.
- **package_config/** File with lists of software packages to be installed or removed.
- **scripts/** Script for local site customization.
- **files/** Files used by customization scripts, e.g. user created kernel packages. Most files are located in a subtree structure which reflects the ordinary directory tree. For example, the templates for nsswitch.conf are located in /fai/files/etc/nsswitch.conf. The directory files/packages/ can contain you local Debian packages, which can be installed when adding them to the variables addpackages. See ‘Defining Variables’ on page 35 for more information.
- **hooks/** Hooks are user defined programs or scripts, which are called during the installation process.

The main installation script rcS_fai uses all these subdirectories in the order listed except for hooks. The FAI package contains templates for all these configuration scripts and files in /usr/share/fai/templates. Copy the configuration templates to the configuration space and start an installation. These files need not belong to the root account. You can change their ownership and then edit the configuration with a normal user account.
# cp -a /usr/share/fai/templates/* /usr/local/share/fai
# chown -R fai /usr/local/share/fai

These files contain configuration for some example hosts. Examples are: a cluster of workstations (bigfoot, ant01, ant02,...) and a Beowulf cluster with a master node called nucleus and computing nodes called atom01, atom02,... and our desktop machines kueppers, dom and our notebooks pittermaennche, paeffgen.

**bigfoot** This is a server with much software. It provides the home directory and /usr for its NFS clients. Also some daemons are installed and activated by default.

**ant01,**... These dataless clients mount /usr and /home from bigfoot. Most of the disk space is spent on a scratch partition, which is exported to a netgroup of hosts. The host kueppers has a similar configuration.

**nucleus** This Beowulf master node is a server with much software. It provides the home directory and /usr/local for its computing nodes. Also some daemons are installed and activated by default.

**atom01,**... These Beowulf clients mount /usr/local and /home from nucleus. Most of the disk space is spent on a scratch partition, which is exported to a netgroup of hosts. All scratch partitions are mounted on all Beowulf clients via the automounter.

**dom** It's a desktop machine, which mounts /home from a server and synchronizes the /usr /local partition via rsync(1) from the server. If it belongs to the class USR_LOCAL_MOUNT it will mount this directory from the server.

Start looking at these examples and study them. Then change or add things to these examples. But don’t forget to plan your own installation!

### 6.2 The default tasks

After the kernel has booted, it mounts the root file system via NFS from the install server and init(8) starts the script /sbin/rcS_fai. This script controls the sequence of the installation. No other scripts in /etc/init.d/ are used.

The installation script uses many subroutines, which are defined in /usr/share/fai/subroutines, and an operating system specific file \(^1\). All important tasks of the installation are called via the subroutine task appended by the name of the task as an option (e.g. task instsoft). The subroutine task calls hooks with prefix name if available and then calls the default task (defined as task_name in subroutines). The default task and its hooks can be skipped on demand by using the subroutine skiptask().

Now follows the description of all default tasks.

\(^1\)/usr/share/fai/subroutines-linux for Linux, /usr/share/fai/subroutines-sunos for Solaris.
confdir The kernel appended parameters define variables, the syslog and kernel log daemon are started. The list of network devices is stored in $netdevices. Then additional parameters are fetched from a DHCP or BOOTP server and also additional variables are defined. The DNS resolver configuration file is created. The configuration space is mounted from the install server to /fai or it is checked out from the corresponding cvs(1) repository. To use a cvs repository, you have to set the variables $FAI_CVSROOT, $FAI_CVSTAG, $FAI_CVSMODULE. For details look a the subroutine get_fai_cvs(). After that, the file /fai/hooks/subroutines is sourced if it exists. Using this file, you can define your own subroutines or override the definition of FAI’s subroutines.

setup This task sets the system time, all $FAI_FLAGS are defined and two additional virtual terminals are opened on demand. A secure shell daemon is started on demand for remote logins.

defclass Calls fai-class(1) to define classes using scripts and files in /fai/class and classes from /tmp/fai/additional-classes.

defvar Sources all files /fai/class/*.var for every defined class. If a hook has written some variable definitions to the file /tmp/fai/additional.var, this file is also sourced.

action Depending on the value of $FAI_ACTION this subroutine decides which action FAI should perform. The default available actions are: sysinfo and install. If $FAI_ACTION has another value, a user defined action is called if a file /fai/hooks/$FAI_ACTION exists. So you can easily define your own actions.

sysinfo Called when no installation is performed but the action is sysinfo. It shows information about the detected hardware and mounts the local hard disks read only to /tmp/target/partitionname or with regard to a fstab file found inside a partition. Log files are stored to the install server.

install This task controls the installation sequence. You will here three beeps before the installation starts. The major work is to call other tasks and to save the output to /tmp/fai/rcS.log. If you have any problems during installation, look at all files in /tmp/fai/. You can find examples of the log files for some hosts in the download directory of the FAI homepage.

partition Calls setup_harddisk to partition the hard disks. The task writes variable definitions for the root and boot partition and device ($ROOT_PARTITION, $BOOT_PARTITION, $BOOT_DEVICE) to /tmp/fai/disk_var.sh and creates a fstab file.

mountdisks Mounts the created partitions according to the created /tmp/fai/fstab file relative to $FAI_ROOT.

extrbase Extracts the base tar file base.tgz, which consists of all required packages. This is a snapshot of a basic Debian system created by debootstrap(8)

mirror If a local Debian mirror is accessed via NFS (when $FAI_DEBMIRROR is defined), this directory will be mounted to $MNTPOINT.
updatebase  Prepares the extracted Debian base system for further installation and updates the list of available packages. Updates the packages to the newest version. It also fakes some commands (called diversions) inside the new installed system using dpkg-divert(8).

instsoft  Installs the desired software packages using class files in /fai/packages_config.

configure  Calls scripts in /fai/scripts/ and its subdirectories for every defined class.

finish  Unmounts all filesystems in the new installed system and removes diversions of files using the command fai-divert.

faiend  Wait for background jobs to finish (e.g. emacs compiling lisp files) and automatically reboots the install clients or waits for manual input before reboot.

chboot  Changes the symbolic link on the install server which indicates which kernel image to load on the next boot from network card via TFTP.

savelog  Saves log files to local disk and to the account $LOGUSER on $LOGSERVER (defaults to the install server). Currently the file error.log will not be copied to the log server.

6.3  The setup routines of the install clients

After the subroutine fai_init has done some basic initialization (create ramdisk, read fai.conf and all subroutines definitions, set path, print copyright notice), the setup continues by calling the task confdir and the task setup. The command get-boot-info is called to get all information from the BOOTP or DHCP server. This command writes the file /tmp/fai /boot.log, which then is sourced to define the corresponding global variables. This is an example for this log file when using a BOOTP server.

```
# cat /tmp/fai/boot.log

netdevices_all=" eth0"
netdevices_up="
netdevices="eth0"
# --- network device eth0 ---
SERVER='134.95.9.150'
IPADDR='134.95.9.200'
BOOTFILE='/boot/fai'
NETMASK='255.255.255.0'
NETWORK='134.95.9.0'
BROADCAST='134.95.9.255'
GATEWAYS_1='134.95.9.254'
GATEWAYS='134.95.9.254'
ROOT_PATH='/usr/lib/fai/nfsroot'
DNSSRVS_1='134.95.9.136'
DNSSRVS_2='134.95.129.23'
```
DNSSRVS_3='134.95.100.208'
DNSSRVS_4='134.95.140.208'
DNSSRVS='134.95.9.136 134.95.129.23 134.95.100.208 134.95.140.208'
DOMAIN='informatik.uni-koeln.de'
SEARCH='informatik.uni-koeln.de uni-koeln.de'
YPSRVR_1='134.95.9.10'
YPSRVR='134.95.9.10'
YPDOMAIN='informatik4711.YP'
TIMESRVS_1='134.95.9.10'
TIMESRVS='134.95.9.10'
NTPSRVS_1='192.76.170.145'
NTPSRVS_2='134.95.4.37'
NTPSRVS='192.76.170.145 134.95.4.37'
HOSTNAME='bigfoot'
T172='verbose sshd createvt syslogd'
# define variable if T17x is defined
[ "$T170" ] && FAI_LOCATION=$T170
[ "$T171" ] && FAI_ACTION=$T171
[ "$T172" ] && FAI_FLAGS=$T172

The last part is shell code which maps the T17X tags to shell variables. The tag T172 is the definition for $FAI_FLAGS. It contains a space separated list of flags. The following flags are known:

**verbose** Create verbose output during installation. This should always be the first flag, so consecutive definitions of flags will be verbosely displayed.

**debug** Create debug output. No unattended installation is performed. During package installation you have to answer all questions of the postinstall scripts on the client’s console.

**sshd** Start the ssh daemon to enable remote logins.

**syslogd** Start the system and kernel log daemon, so processes can use it to give out information. This flag should only be used when the syslogd is not already running on the system, so it should only be set when initially installing, not on updates!

**createvt** Create two virtual terminals and execute a bash if ctrl-c is typed in the console terminal. The additional terminals can be accessed by typing Alt-F2 or Alt-F3. Otherwise no terminals are available and typing ctrl-c will reboot the install client. Setting this flag is useful for debugging. If you want an installation which should not be interruptible, do not set this flag.

**reboot** Reboot the install client after installation is finished without typing RETURN on the console. This is only useful if you can change the boot image or boot device automatically or your assembly robot can remove the boot floppy via remote control :-) Currently this should only be used when booting from network card and using $TFTPLINK.
6.4 The class concept

Classes determine which configuration file to choose from a list of available templates. Classes are used in all further tasks of the installation. To determine which config file to use, an install client searches the list of defined classes and uses all configuration files that match a class name. It’s also possible to use only the configuration file with the highest priority since the order of classes define the priority from low to high. There are some predefined classes (DEFAULT, LAST and the hostname), but classes can also be listed in a file or defined dynamically by scripts. So it’s easy to define a class depending on the subnet information or on some hardware that is available on the install client.

The idea of using classes in general and using certain files matching a class name for a configuration is adopted from the installation scripts by Casper Dik for Solaris. This technique proved to be very useful for the SUN workstations, so I also use it for the fully automatic installation of Linux. One simple and very efficient feature of Casper’s scripts is to call a command with all files (or on the first one) whose file names are also a class. The following loop implements this function in pseudo shell code:

```bash
for class in $all_classes; do
  if [ -r $config_dir/$class ]; then
    your_command $config_dir/$class
    # exit if only the first matching file is needed
    fi
  done
```

Therefore it is possible to add a new file to the configuration without changing the script. This is because the loop automatically detects new configurations files that should be used. Unfortunately cfengine does not support this nice feature, so all classes being used in cfengine need also to be specified inside the cfengine scripts. Classes are very important for the fully automatic installation. If a client belongs to class A, we say the class A is defined. A class has no value, it is just defined or undefined. Within scripts, the variable $classes holds a space separated list with the names of all defined classes. Classes determine how the installation is performed. For example, an install client can be configured to become a FTP server by just adding the class FTP to it. Mostly a configuration is created by only changing or appending the classes to which a client belongs, making the installation of a new client very easy. Thus no additional information needs to be added to the configuration files if the existing classes suffice for your needs. There are different possibilities to define classes:

1. Some default classes are defined for every host: DEFAULT, LAST and its hostname.
2. Classes may be listed within a file.
3. Classes may be defined by scripts.

The last option is a very nice feature, since these scripts will define classes automatically. For example, several classes are defined only if certain hardware is identified. We use Perl and shell
scripts to define classes. All names of classes, except the hostname, are written in uppercase.
They must not contain a hyphen, a hash or a dot, but may contain underscores. A description
of all classes can be found in /usr/share/doc/fai/classes_description.txt.

Hostnames should rarely be used for the configuration files in the configuration space. Instead,
a class should be defined and then added for a given host. This is because most of the time the
configuration data is not specific for one host, but is can be shared among several hosts.

6.5 Defining classes

The default task defclass calls the script fai-class(1) to define classes. Therefore, scripts
matching [0-9][0-9]* in /fai/class are executed. Additionally, files in this directory can
contain a list of classes. We use a file koeln which is used for all our hosts that belong to a
certain subnet. When we want to add a class to all these hosts, we just add the class to this file.
For more information on defining class, read the manual pages for fai-class(1).

The list of all defined classes is stored in the variable $classes and saved to /tmp/fai/FAI_CLASSES.
The list of all classes is transfered to cfengine, so it can use them too. The script 01alias
(see below) is used to define classes for several groups of hosts. First this script defines the
class with the name of the hardware architecture in uppercase letters. All hosts with the prefix
ant use all classes in the file anthill. Hosts which have an IP address in subnet 134.95.9.0 also
belong to the class NET_9, hosts in ther class B subnet 134.95 use all classes of the file koeln.
All Beowulf nodes with prefix atom except atom00 (master server) will belong to the classes
listed in file atoms. Some notebooks get also some special classes.

# cat 01alias

uname -s | tr /a-z/ /A-Z/
[ -x "\`which dpkg" ] && dpkg --print-installation-architecture | tr /a-z/ /A-

# all hosts named ant?? are using the classes in file anthill
case $HOSTNAME in
    ant??) cat anthill ;;
esac

# all hosts named nuerburg? are becoming web kiosk systems
case $HOSTNAME in
    nuerburg?) cat wwwkiosk ;;
esac

# the Beowulf cluster; all nodes except the master node
# use classes from file class/atoms
case $HOSTNAME in
    atom00) echo BEOWULF_MASTER ;;
    atom??) cat atoms ;;
esac

# if host belongs to class C subnet 134.95.9.0 use class NET_9
# exclude all hosts with an IP address above 200
case $IPADDR in
    134.95.9.2??) ;;
    134.95.*.*) cat koeln ; echo "CS_KOELN NET_9" ;;
    134.95.9.*) echo "CS_KOELN NET_9" ;;
esac

# our notebooks
case $HOSTNAME in
    paeffgen|schlaeffli)
        cat notebook
        echo "BOOTWINDOWS"
        ;;
    pittermaennche)
        cat notebook
        echo "BOOTP_SERVER"
        ;;
esac

Script 18disk can be used to define classes depending on the number of local disks or the size of these disks\(^2\). But you can also use a range of partition size in the disk configuration file (in disk_config), so you may not need a class for every different disk size.

The script 24nis automatically defines classes corresponding to NIS. The name of the NIS domain (defined via BOOTP or DHCP) will also become a class (only uppercase letters and minus is replaced by underscore). If no NIS domain is defined, then only the class NONIS is defined.

Depending on partition names defined in the first matching disk_config found, 70partitions defines additional classes. For example, if a partition /files/scratch exists, the class FILES_SCRATCH is defined, which forces the install client to export this directory via NFS and to install the NFS server packages.

The script 11modules.source does not define any class, but is responsible for loading kernel modules. Kernel modules are important for detecting hardware. This script calls the script $HOSTNAME.mod and all scripts that have the format <classname>.mod and those class names are already defined. Classes which are used for loading modules must be defined before this script is called. For example, if class DEFAULT is defined (this class is always defined) and a file DEFAULT.mod exists, this script is executed. These scripts should contain all commands for loading kernel modules:

```
DEFAULT.mod:
```

\(^2\)It uses the library Fai.pm, which includes some useful subroutines, e.g. class, classes, read_memory_info, read_ethernet_info.
kernelmodules="rtc floppy parport_pc usbkbd usb-uhci keybdev"

for mod in $kernelmodules; do
    [ "$verbose" ] && echo loading kernel module $mod
    modprobe -a $mod
done

You can find messages from modprobe in /tmp/fai/dmesg.log and the on the fourth console terminal by pressing Alt-F4.

### 6.6 Defining Variables

The task `defvar` defines the variables for the install client. Variables are defined by scripts in `class/*.var`. All global variables can be set in `DEFAULT.var`. For certain groups of hosts use a class file or for a single host use the file `$HOSTNAME.var`. Also here, it’s useful to study all the examples. The following variables are used in the examples and may be also useful for your installation:

- **FAI_ACTION** Set the action fai should perform. Currently this is done in the script `LAST.var`.

- **FAI_CONSOLEFONT** Is the font which is loaded during installation by `consolechars(8)`.

- **FAI_KEYMAP** Defines the keyboard map files in `/usr/share/keymaps` and `$FAI/files`.
  You need not specify the complete path, since this file will be located automatically.

- **kernelimage** The kernel that is installed to the new system. If a Debian package `/fai/files/packages/$kernelimage` exists, install this kernel package. Otherwise install the package `$kernelimage` from the Debian mirror. For example, if `kernelimage=kernel-image-2.4.20-ide` this kernel will be installed. To install a special kernel for host bigfoot, set the variable

  \[
  \text{kernelimage=kernel-image-2.4.20_bigfoot1_i386.deb}
  \]

  and this kernel will be installed from `/fai/files/packages/`.

  The easiest way to install your local kernel package is to put this Debian package in `/usr/local/share/fai/files/packages/` on the install server. Then define the kernel name with

  \[
  \text{kernelimage=kernel-image-2.4.20-wwwkiosk}
  \]

  without specifying the revision of the Debian package. Now fai will install this kernel using `apt-get(8)`.

- **rootpw** The root password for the new system. Additionally, FAI creates an root account with the same password called `roott`, which uses the `tcsh(1)`.
UTC  Set hardware clock to UTC if $UTC=yes$. Otherwise set clock to local time. See clock(8) for more information.

time_zone  Is the file relative to /usr/share/zoneinfo/ which indicates your time zone.

liloappend  Append parameters for the kernel of the new system (written to /etc/lilo.conf).

moduleslist  Can be a multi line definition. List of modules (including kernel parameters) which are loaded during boot of the new system (written to /etc/modules).

TFTPLINK  Link to the TFTP kernel image which boots using the root file system from the local disk.

hserver, bserver  The names of the NFS servers for /home and /usr.

printers  List of printers, for which a spool directory is created. The config scripts does not set up /etc/printcap.

addpackages  The list of additional packages which are installed on the new system if they are available in /fai/files/packages. You can create a simple repository by using following commands on the install server:

```
  # cd /usr/local/share/fai/files
  # dpkg-scanpackages packages /dev/null | gzip -9 > packages/Packages.gz
```

Additionally, you can also create a Release file in this directory. Then addpackages can be the list of packages without a version number. For more information, refer to the repository HOWTO\(^3\). This can be used to install local site specific packages.

6.7 Hard disk configuration

The format of the hard disk configuration files is described in /usr/share/doc/fai/README.disk_config.gz. The config file /fai/disk_config/CS_KOELN is a generic description for one IDE hard disk, which should fit for most installations. If you can’t partition your hard disk using this script\(^4\), use a hook instead. The hook should write the new partition table, create the file systems and create the files /tmp/fai/fstab and /tmp/fai/disk_var.sh, which contains definitions of boot and root partitions.

6.8 Software package configuration

The script install_packages installs the selected software packages. It uses all configuration files in /fai/package_config whose file name matches a defined class. The syntax is very simple.

\(^3\)http://www.isoton.com/debian/docs/repository-howto/

\(^4\)Currently this script uses the command sfdisk(8), which isn’t available on SUN SPARC.
# an example package class

PACKAGES taskinst
german science

PACKAGES install
adduser netstd ae
less passwd

PACKAGES remove
gpm xdm

PACKAGES dselect-upgrade
ddd install
a2ps install

Comments are starting with a hash (#) and are ending at the end of the line. Every command begins with the word PACKAGES followed by a command name. The command name is similar to those of apt-get. Here’s the list of supported command names:

**hold:** Put a package on hold. This package will not be handled by dpkg, e.g not upgraded.

**install:** Install all packages that are specified in the following lines. If a hyphen is appended to the package name (with no intervening space), the package will be removed, not installed. All package names are checked for misspellings. Any package which does not exist, will be removed from the list of packages to install. So be careful not to misspell any package names.

**remove:** Remove all packages that are specified in the following lines. Append a + to the package name if the package should be installed.

**taskinst:** Install all packages belonging to the task that are specified in the following lines using tasksel(1).

**dselect-upgrade** Set package selections using the following lines and install or remove the packages specified. These lines are the output of the command dpkg --get-selections.

Multiple lines with lists of space separated names of packages follows the commands install and remove. All dependencies are resolved and apt-get is used to perform the installation or removal of packages. The order of the packages is of no matter.

A line which contains the PRELOADRM commands, downloads a file using wget(1) into a directory before installing the packages. Using the file: URL, this file is copied from $FAI_ROOT to the download directory. For examples the package realplayer needs an archive to install the software, so this archive is downloaded to the directory /root. After installing the packages this file will be removed. If the file shouldn’t be removed, use the the command PRELOAD instead.
Now it’s possible to append a list of class names after the command for apt-get. So this PACKAGE command will only be executed when the corresponding class is defined. So you can combine many small files into the file DEFAULT. WARNING! Use this feature only in the file DEFAULT. See this file for some examples.

If you specify a package that does not exist this package will be removed from the installation list. You can also test all software package configuration files with the utility chkdebnames, which is available in /usr/share/fai/utils/.

```
> chkdebnames stable /usr/local/share/fai/package_config/*
```

### 6.9 Scripts in /fai/scripts

The default set of scripts in this directory is only an example. But they should do a reasonable job for your installation. You can edit them or add new scripts to match your local needs.

If a directory with a class name exists, all scripts matching S[0-9]* are executed in alphabetical order. So it’s possible to use scripts of different lanuages (sheel, cfengine, perl...) for one class.

#### 6.9.1 Shell scripts

Most scripts are Bourne shell scripts. Shell scripts are useful if the configuration task only needs to call some shell commands or create a file from scratch. In order not to write many short scripts, it’s possible to distinguish classes within a script using the command ifclass. For copying files with classes, use the command fcopy(8). If you like to extract an archive using classes, use ftar(8). But now have a look at the scripts and see what they are doing.

#### 6.9.2 Perl scripts

Currently no Perl script is used for modifying the system configuration.

#### 6.9.3 Expect scripts

Currently no expect scripts are used for modifying the system configuration.

#### 6.9.4 Cfengine scripts

Cfengine has a rich set of functions to edit existing configuration files, e.g. LocateLineMatching, ReplaceAll, InsertLine, AppendIfNoSuchLine, HashCommentLinesContaining. But it can’t handle variables which are undefined. If a variable is undefined, the whole cfengine...
script will abort. Study the examples that are included in the fai package. More information can be found in the manual page cfengine(8) or at the cfengine homepage http://www.cfengine.org.

6.10 Changing the boot device

Changing the boot sequence is normally done in the BIOS setup. But you can’t change the BIOS from a running Linux system as far as I know. If you know how to perform this, please send me an email. But there’s another way of swapping the boot device of a running Linux system.

Change the boot sequence in the BIOS, so the first boot device is the local disk where the master boot record is located. The second boot device should be set to LAN or floppy disk, depending from which media you boot when the installation process is performed.

After the installation is performed, lilo(8) or grub(8) will write a valid boot sector to the local disk. Since it’s the first boot device, the computer will boot the new installed system. If you like to perform an installation again, you have to disable this boot sector using the command bootsector(8)\(^5\). For more information use:

```
# bootsector -h
```

This is how to set up the a 3Com network card as second boot device, even if the BIOS doesn’t support this. Enable LAN as first boot device in the BIOS.

```
Boot From LAN First: Enabled
Boot Sequence : C only
```

Then enter the MBA setup of the 3Com network card and change it as follows:

```
Default Boot       Local
Local Boot        Enabled
Message Timeout   3 Seconds
Boot Failure Prompt Wait for timeout
Boot Failure      Next boot device
```

This will enable the first IDE hard disk as first boot device. If the boot sector of the hard disk is disabled, the computer will use the network interface as second boot device and boot from it. Maybe the disk partitioning tool can’t work on such a disk. So you have to enable the boot sector before you want to partition the disk. If booting from a FAI floppy disk, another solution can be used to skip a re-installation if the BIOS is configured to boot from the floppy disk first and you are not here to remove the floppy disk: use

\(^5\)The command bootsector(8) is part of the package fai and will be installed to /usr/local/sbin on the install clients.
# lilo -R ...

to instruct the FAI floppy to boot from the hard disk only once (see lilo(8)). Thus after this first reboot, the FAI floppy disk can be used for another FAI installation.

6.11 Hooks

Hooks let you specify functions or programs which are run at certain steps of the installation process. Before a default task is called, FAI searches for existing hooks for this task and executes them. As you might expect, classes are also used when calling hooks. Hooks are executed for every defined class. You only have to create the hook with the name for the desired class and it will be used. If debug is included in $FAI_FLAG the option -d is passed to all hooks, so you can debug your own hooks. If some default tasks should be skipped, use the subroutine skiptask and a list of default tasks as parameters. The example partition.DISKLESS skips some default tasks.

The directory /fai/hooks/ contains all hooks. The file name of a hook consists of a hook name as a prefix and a class name, separated by a dot. The prefix describes the time when the hook is called, if the class is defined for the install client. For example, the hook partition.DISKLESS is called for every client belonging to the class DISKLESS before the local disks would be partitioned. If it should become a diskless client, this hook can mount remote filesystems via NFS and create a /tmp/fai/fstab. After that, the installation process will not try to partition and format a local hard disk, because a file /tmp/fai/fstab already exists.

A hook of the form hookprefix.classname can’t define variables for the installation script, because it’s a subprocess. But you can use any binary executable or any script you wrote. Hooks that have the suffix .source (e.g. partition.DEFAULT.source) must be Bourne shell scripts and are sourced. So it’s possible to redefine variables for the installation scripts.

In the first part of fai, all hooks with prefix confdir are called. Since the configuration directory /fai is mounted in the default task confdir, the hooks for this task are the only hooks located in $nfsroot/fai/hooks on the install server. All other hooks are found in /usr/local/share/fai/hooks on the install server. All hooks that are called before classes are defined can only use the following classes: DEFAULT $HOSTNAME LAST. If a hook for class DEFAULT should only be called if no hook for class $HOSTNAME is available, insert these lines to the default hook:

```
hookexample.DEFAULT:

#!/bin/sh

# skip DEFAULT hook if a hook for $HOSTNAME exists
scriptname=$(basename $0 .DEFAULT)
[-f /fai/hooks/$scriptname.$HOSTNAME ] && exit
# here follows the actions for class DEFAULT
```
Some examples for what hooks could be used:

- Use `ssh` in the very beginning to verify that you mounted the configuration from the correct server and not a possible spoofing host.
- Do not mount the configuration directory, instead get a compressed archive via HTTP or from floppy disk and extract it into a new ram disk, then redefine `$FAI_LOCATION`.
- Load kernel modules before classes are defined in `/fai/class`.
- Send an email to the administrator if the installation is finished.
- Install a diskless client and skip local disk partitioning. See `hooks/partition.DISKLESS`.

### 6.12 Looking for errors

If the client can’t successfully boot from the network card, use `tcpdump(8)` to look for Ethernet packets between the install server and the client. Search also for entries in several log files made by `in.tftpd(8)` and `bootpd(8)`:

```bash
egrep "tftpd|bootpd" /var/log/*
```

If the installation process finishes, the hook `faiend.LAST` searches all log files for common errors and write them to the file `error.log`. So, you should first look into this file for errors. To be sure, you should look for errors in all log files.

Sometimes the installation seems to stop, but there’s only a postinstall script of a software package that requires manual input from the console. Change to another virtual terminal and look which process is running with tools like `top(1)` and `pstree(1)` you can add `debug` to `FAI_FLAGS` to make the installation process show all output from the postinst scripts on the console and get its input also from the console. Don’t hesitate to send an email to the mailing list or to `<fai@informatik.uni-koeln.de>` if you have any questions. Sample log files from successful installed computers are available on the FAI homepage.
Chapter 7

How to build a Beowulf cluster using FAI

This chapter describes the details about building a Beowulf cluster using Debian GNU/Linux and FAI. For more information about the Beowulf concept look at http://www.beowulf.org.

7.1 Planning the Beowulf setup

The example of a Beowulf cluster consists of one master node and 25 clients. A big rack was assembled which all the cases were put into. A keyboard and a monitor, which are connected to the master server most of the time, were also put into the rack. But since we have very long cables for monitor and keyboard, they can also be connected to all nodes if something has to be changed in the BIOS, or when looking for errors when a node does not boot. Power supply is another topic you have to think about. Don’t connect many nodes to one power cord and one outlet. Distribute them among several breakout boxes and outlets. And what about the heat emission? A dozen nodes in a small room can create too much heat, so you will need an air conditioner. Will the power supplies of each node go to stand by mode or are all nodes turned on simultaneously after a power failure?

All computers are connected to a Fast Ethernet switch. The master node (or master server) is called nucleus. It has two network cards. One for the connection to the external Internet, one for the connection to the internal cluster network. If connected from the external Internet, it’s called nucleus, but the cluster nodes access the master node with the name atom00, which is a name for the second network interface. The master server is also the install server for the computing nodes. A local Debian mirror will be installed on the local harddisk. The home directories of all user accounts is also located on the master server. It will be exported via NFS to all computing nodes. NIS will be used to distribute account, host, and printer information to all nodes.

All client nodes atom01 to atom25 are connected via the switch with the second interface card of the master node. They can only connect to the other nodes or the master, but can’t commu-
nicate to any host outside their cluster network. So, all services (NTP, DNS, NIS, ...) must be available on the master server. I choose the class C network address 192.168.42.0 for building the local Beowulf cluster network. You can replace the subnet 42 with any other number you like. If you have more that 253 computing nodes, choose a class A network address (10.X.X.X).

In the phase of preparing the installation, you have to boot the first install client many time, until there’s no fault in your configuration scripts. Therefore you should have physical access to the master server and one client node. If you have little space, connect both computers to a switch box, so one keyboard and monitor can be shared among both.

### 7.2 Set up the master server

The master server will be installed by hand if it is your first computer installed with Debian. If you already have a Debian host running, you can also install it via FAI. Create a partition on /files/scratch for the local Debian mirror with more that 5.0GB GB space available.

#### 7.2.1 Set up the network

Add the following lines for the second network card to /etc/network/interfaces:

```plaintext
# Beowulf cluster connection
auto eth1
iface eth1 inet static
    address 192.168.42.250
    netmask 255.255.255.0
    broadcast 192.168.42.255
```

Add the IP addresses for the client nodes. The FAI package has an example for this /etc/hosts file:

```plaintext
# Beowulf nodes
# atom00 is the master server
192.168.42.250 atom00
192.168.42.1 atom01
192.168.42.2 atom02
```

You can give the internal Beowulf network a name when you add this line to /etc/networks:

```plaintext
beowcluster 192.168.42.0
```

Activate the second network interface with: /etc/init.d/networking start.
7.2.2 Setting up NIS

Add a normal user account *tom* which is the person who edits the configuration space and manages the local Debian mirror:

```
# adduser tom
# addgroup linuxadmin
```

This user should also be in the group *linuxadmin*. So, add a line to `/etc/group`:

```
linuxadmin:x:101:tom
```

To initialize the master server as NIS server call `ypinit -m`. Then, copy the file `netgroup` from the examples directory to `/etc` and edit other files there. Adjust access to the NIS service.

```
# cat /etc/ypserv.securenets
# Always allow access for localhost
255.0.0.0 127.0.0.0
# This line gives access to the Beowulf cluster
255.255.255.0 192.168.42.0
```

Rebuild the NIS maps:

```
# cd /var/yp; make
```

7.2.3 Create a local Debian mirror

Now the user *tom* can create a local Debian mirror on `/files/scratch/` using `mkdebmirror`. This will need about 5.0GB GB disk space for Debian 3.0 (aka woody). Export this directory to the netgroup `@faiclients` read only.

7.2.4 Install FAI package on the master server

Add the following packages to the install server:

```
nucleus:/# apt-get install ntp tftp bootp nfs-kernel-server fai fai-kernels
nucleus:/# tasksel -q -n install dns-server
nucleus:/# apt-get dselect-upgrade
```

Configure NTP so that the master server will have the correct system time.

It’s very important to use the internal network name *atom00* for the master sever (not the external name *nucleus*) in `/etc/bootptab` and `/etc/fai/fai.conf`. Replace the strings FAIERVER with `atom00` in `/etc/bootptab` and uncomment the following line in `/etc/fai/fai.conf` so the Beowulf nodes can use the name for connecting their master server.
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NFSROOT_ETC_HOSTS="192.168.42.250 atom00"

/etc/bootptab:

.
.
.faillocal:\
  :tc=.faiglobal:\
  :sa=atom00:\
  :ts=atom00:\
  :T172="verbose createvt sshd":\
  :sm=255.255.255.0:\
  :gw=192.168.42.250:\
  :dn=beowulf.debian.org:\
  :ds=192.168.42.250:\
  :ys=atom00:yd=nisnucleus:\
  :nt=atom00:
.
.

7.2.5 Prepare network booting

Uncomment the following line in /etc/inetd.conf:

#bootps dgram udp wait root /usr/sbin/bootpd bootpd -i -t 120

and restart the inetd daemon. The user tom should have permission to create the symlinks for booting via network card, so change the group and add some utilities.

# chgrp -R linuxadmin /boot/fai; chmod -R g+rwx /boot/fai
# cp /usr/share/fai/utils/* /usr/local/bin

Now, the user tom can create a symlink in /boot/fai using

> tlink atom_install atom01

to boot the first client node for the first time. Then start to adjust the configuration for your client nodes. Don’t forget to build the kernel for the cluster nodes using make-kpkg(8) and store it in /usr/local/share/fai/files/packages.
7.3 Tools for Beowulf clusters

The following tools for a Beowulf cluster are now available in /usr/local/bin:

**tlink** Change the symbolic link that points to the kernel image for booting from a network card.

**all_hosts** Print a list of all hosts, print only the hosts which respond to a ping or the hosts which do not respond. The complete list of hosts is defined by the netgroup allhosts. Look at /usr/share/doc/fai/examples/etc/netgroup for an example.

**rshall** Execute a command on all hosts which are up via rsh. Uses all_hosts to get the list of all hosts up. You can also use the dsh(1) command (dancer’s shell, or distributed shell).

**rgang** For a huge cluster try rgang. It’s a tool which executes commands on or distributes files to many nodes. It uses an algorithm to build a tree-like structure to allow the distribution processing time to scale very well to 1000 or more nodes (available at [http://fermitools.fnal.gov/abstracts/rgang/abstract.html](http://fermitools.fnal.gov/abstracts/rgang/abstract.html)).

**jmon** For observing the resources of all clients (CPU, memory, swap,...) you can use jmon(1) which installs a simple daemon on every cluster node.

**ganglia** This toolkit is very good for monitoring your cluster. Available at [http://ganglia.sourceforge.net/](http://ganglia.sourceforge.net/)

But there are a lot of other tools available which are not yet included in a Debian package.

7.4 Wake on LAN with 3Com network cards

Wake on LAN is a very nice feature to power on a computer without having physical access to it. By sending a special ethernet packet to the network card, the computer will be turned on. The following things have to be done, to use the wake on LAN (WOL) feature.

1. Connect the network card to the Wake-On-LAN connector on the motherboard using a 3 pin cable.
2. My ASUS K7M motherboard has a jumper called Vaux (3VSBSLT) which allows to select the voltage supplied to add-in PCI cards. Set it to Add 3VSB (3 Volt stand by).
3. Turn on the wake on LAN feature in BIOS
4. For a 2.2 kernel you have to use the following driver: [http://www.uow.edu.au/~andrewm/linux/\#3c59x-bc](http://www.uow.edu.au/~andrewm/linux/\#3c59x-bc)
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There’s a little problem to enable the wake on LAN feature with a 2.2.19 kernel and a 3Com 3C905C network card. You have to use a patched 3c59x driver. But I managed to get it to work. Download the file poll-ioctl-2.2.18-pre16.c.gz and copy it to kernel sources to drivers/net/3c59x.c. Then make a new kernel package and install this new kernel. To wake up a computer use the tool etherwake (in woody) or get the single C source file. For more information look at http://www.scyld.com/expert/wake-on-lan.html.
Chapter 8

FAI on SUN SPARC hardware running Linux

Although FAI is architecture independent, there are some packages which are only available for certain architectures (e.g. silo, sparc-utils). SUN SPARC computers can boot from their boot prompt and don’t need a boot floppy. To boot a SUN use:

```
boot net
```

You have to convert the kernel image from ELF format to a.out format. Use the program `elftoaout` (mentioned in the FAQ). The symlink to the kernel image to be booted is not the host name. Look at the FAQ at http://www.ultralinux.org for more information. A success report is available at http://www.opossum.ch/fai/ and a HOWTO can be found at http://toolbox.rutgers.edu/~amurphy/fai.
Chapter 9

Various hints

This chapter has various hints which may not always be explained in great detail.

When using HTTP access to a Debian mirror, the local /var partition on all install clients must be big enough to keep the downloaded Debian packages. Do not try with less than 250 Mbytes unless you know why.

You can merge two directories which contain configuration information, if one is a global one, and the other a local one. We use it to merge the temples from the fai package, and our local configuration, which contains encrypted passwords and other information that should not be readable for others. This is how our setup looks like.

We have a local configuration space located in ~admin/additional-fai/ which contains following files:

./files
./files/etc
./files/etc/hosts
./files/etc/hosts/NUERBURG1
./files/etc/hosts/NUERBURG2
./files/etc/network
./files/etc/network/interfaces
./files/etc/network/interfaces/NUERBURG1
./files/etc/network/interfaces/NUERBURG2
./files/etc/bootptab
./files/etc/bootptab/kueppers
./files/etc/kueppers.tar.gz
./files/packages
./files/packages/kernel-image-2.4.20-cskoeln_2_i386.deb
./files/packages/cloop-2.4.20-cskoeln_0.63.1-4+2_i386.deb
./files/packages/xv-doc_3.10a-26_all.deb
./files/packages/xv_3.10a-26_i386.deb
./files/packages/Packages.gz
./files/packages/ltmodem-2.4.20_8.26a9_i386.deb
The file mk-packages-gz is just the simple script which creates the Packages.gz as explained above. In order to copy this local configuration data into the fai config space we use this command:

```
    cp -a ~admin/additional-fai/* /usr/local/share/fai
```

If you remove a file in you local configuration, do not forget to remove this file also in the configuration space, otherwise it will still be used.

After calling set-dis-kinfo, a list of all local hard disks is stored to $disklist and $device_size contains a list of disk devices and their sizes.

Use fai-divert -a if a postinst script calls a configuration program, e.g. the postinst script for package apache calls apacheconfig, which needs manual input. You can fake the configuration program so the installation can be fully automatic. But don’t forget to use fai-divert -R to remove all faked script.

During the installation you can execute commands inside the newly installed system in a chroot environment by using chroot /tmp/target or just $ROOTCMD followed by the command you want to call; for example $ROOTCMD dpkg -l shows the packages installed on the new system.
The only task which has to be done manually for new hardware is to assign the MAC address to a hostname and to an IP address, and to define classes for this host if the existing configuration files are not generic enough to deal with this new host.

There’s a tradeoff between writing a few large configuration scripts, or many short scripts, one for each class. Large scripts can distinguish classes by using case statements, the \texttt{ifclass} test or with class mechanisms for \texttt{cfengine} scripts.

If your computer can’t boot from the network card, you do not always need to boot from floppy. Define a partition \texttt{/fai-boot} in your \texttt{disk_config} configuration file. Then the class \texttt{FAI_BOOTPART} will automatically be defined and will create a lilo entry for booting the FAI bootfloppy from this partition. So you can start the re-installation without a boot floppy. This will also make the test phase shorter, since booting from hard disk is much faster than booting from floppy.

To use the \texttt{/file/scratch} partitions on all Beowulf nodes, use the kernel automounter and the following configuration.

```
nucleus[~] > cat /etc/auto.master
scratch /etc/nodes.scratch

nucleus[~] > cat /etc/nodes.scratch
* -rw,soft,intr &:/files/scratch
```

### 9.1 Useful functions for advanced administrators

\texttt{fai-divert} Add or remove a file to the list of diversions and replace the file with a dummy script. This is useful when a postinst script needs manual input. At the end of the installation all diversions are removed.

\texttt{skiptask} This given list of tasks are skipped. For use e.g. in \texttt{partition.DISKLESS}. 